Class teacher

Mr Dunnett

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CUFTON A	LLSAINTS

Clifton All Saints Academy

Curriculum Subject Map

PE EYFS-Year 6

		ACADEMY FE ETF3-TEULO								
Class	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
Rec'	Gymnastics Unit 1	Dance Unit 1	Manipulation and	Body Management	Speed and Agility	Cooperate and Solve				
			coordination Unit 1	Unit 2	Unit 1	Problems Unit 1				
Y1	Hit, catch, run	Run, jump, throw	Gymnastics	Gymnastics	Attack, defend, shoot	Hit, catch, run				
	Attack, defend, shoot	Dance	Dance	Send and return	Run, jump, throw	Send and return				
Y2	Hit, catch, run	Run, jump, throw	Gymnastics Dance	Gymnastics Send and return	Attack, defend, shoot	Hit, catch, run Send and return				
	Attack, defend, shoot	Banec	Barrice	Sena ana recam	nan, jamp, anow	Seria ana recam				
Y3	Tag rugby	Handball	Gymnastics	Gymnastics	Football	Cricket				
	Hockey	Dance	Dance	Rounders	Athletics	OAA				
Y4	Tag rugby	Handball	Gymnastics	Gymnastics	Football	Cricket				
	Netball	Dance	Dance	OAA	Athletics	Swimming				
Y5	Hockey	Badminton	Gymnastics	Gymnastics	Football	Rounders				
	Basketball	Dance	Dance	OAA	Athletics	Tennis				
Y6	Tag rugby	Badminton	Gymnastics	Gymnastics	Football	Rounders				
	Basketball	Dance	Dance	OAA	Athletics	Tennis				
	Y1 Y2 Y3 Y4 Y5	Proceedings of the second seco	Rec' Gymnastics Unit 1 Y1 Hit, catch, run Attack, defend, shoot Y2 Hit, catch, run Attack, defend, shoot Y3 Tag rugby Hockey Y4 Tag rugby Netball Y5 Hockey Basketball Y6 Tag rugby Badminton Bance Dance Badminton Badminton Badminton Badminton Badminton	Rec' Gymnastics Unit 1 Dance Unit 1 Manipulation and coordination Unit 1 Y1 Hit, catch, run Attack, defend, shoot Dance Dance Y2 Hit, catch, run Attack, defend, shoot Dance Gymnastics Dance Y3 Tag rugby Hockey Dance Dance Gymnastics Dance Y4 Tag rugby Handball Gymnastics Dance Y5 Hockey Badminton Gymnastics Dance Y6 Tag rugby Badminton Gymnastics Dance Gymnastics Dance Gymnastics Dance Gymnastics Dance	Rec' Gymnastics Unit 1 Dance Unit 1 Manipulation and coordination Unit 1 Unit 2 Y1 Hit, catch, run Attack, defend, shoot Dance Dance Gymnastics Dance Gymnastics Send and return Y2 Hit, catch, run Attack, defend, shoot Dance Gymnastics Gymnastics Send and return Y3 Tag rugby Hockey Dance Gymnastics Gymnastics Send and return Y4 Tag rugby Hockey Dance Gymnastics Gymnastics Rounders Y4 Tag rugby Handball Gymnastics Gymnastics Rounders Y5 Hockey Badminton Gymnastics Gymnastics Gymnastics OAA Y6 Tag rugby Badminton Gymnastics	Rec' Gymnastics Unit 1 Dance Unit 1 Manipulation and coordination Unit 1 Body Management Unit 2 Speed and Agility Unit 1 Y1 Hit, catch, run Attack, defend, shoot Run, jump, throw Dance Gymnastics Gymnastics Send and return Attack, defend, shoot Run, jump, throw Dance Gymnastics Gymnastics Send and return Attack, defend, shoot Run, jump, throw Dance Y3 Tag rugby Hockey Handball Dance Gymnastics Gymnastics Rounders Football Athletics Y4 Tag rugby Netball Handball Dance Gymnastics Gymnastics Gymnastics Gymnastics Dance Football Athletics Y5 Hockey Basketball Badminton Dance Gymnastics Dance Gymnastics Gymnastics Gymnastics Dance Football Athletics Y6 Tag rugby Badminton Gymnastics Gymnastics Gymnastics Gymnastics Football Athletics				

			AUTUMN	1		
EYFS	Gymnastics- Unit 1					
	BASELINE ASSESSMENT Can the chn ride a trike or use a scooter? Can they balance? (Stay and play sessions X2 Children only in attendance for 2 hours during both sessions)	Learning objectives To listen and respond appropriately to instructions To move in a variety of ways, changing speed and direction. To apply simple understanding of shape and space Success criteria I can listen and follow the teacher's	Sponsored obstacle event Learning objectives To listen and respond appropriately to instructions To move on, over, under or around obstacles. To throw an object at a target Success criteria I can listen and follow the teacher's	Learning objectives To jump and rebound on and off low apparatus To work with a partner to jump in unison To create a simple jumping sequence Success criteria I can jump on and off apparatus	Learning objectives To balance beanbags in as many different ways on the body as possible. To move and roll a ball around the body with control To work as part of a team to transfer balls, beanbags and hoops Success criteria I balance a beanbag without dropping it	Learning objectives To develop body awareness moving limbs together and in isolation To show ability to copy and repeat simple patterns To use basis equipment to demonstrate coordinated movement Success criteria I can move my arms and legs in lots of
	EYFS Curriculum links Continue to develop their movement, balancing, riding (scooters, trikesand bikes) and ball skills. 3-4	instructions I can walk, run and jump I can change direction and be still EYFS Curriculum links Develop overall body strength, balance and co-ordination. REC Jump, skip, hop, stand on one leg and hold a pose 3-4	instructions I can climb up and over or crawl under an obstacle EYFS Curriculum links Revise and refine the fundamental movement skills they have already acquired: walking - running - crawling - jumping - hopping — climbing Further develop and refine a range of ball skills including: throwing, catching and aiming.	I can jump at the same time as my partner I can link jumps together to make a sequence EYFS Curriculum links Develop overall body strength, balance and co-ordination. REC To refine the fundamental skills they have already acquired when jumping REC	I can move and roll a ball in different ways without it rolling away I can work as a part of a team. EYFS Curriculum links Develop overall body strength, balance and co-ordination. REC Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group REC	different ways I can copy and repeat what others do I can control beanbags and balls EYFS Curriculum links Develop overall body strength, balance and co-ordination. REC Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group REC
Key vocab	Balance, control, fast, hig	h, jump, link, movement, m		e, shape, slow, speed, timii	ng, travel, stretch, weight	
ELG	Demonstrate strength, ba	alance and coordination wh	en playing. • Move energet	tically, such as running, jum	ping, dancing, hopping, skip	oping and climbing

Y1
Autum
1

Hit, catch, run Attack, defend, shoot

Learning objectives

To use a range of throwing and rolling skills to put the ball in space.

To be able to move quickly with agility and score points. To be able to keep count of the score.

Success criteria

I can throw balls and bean bags. I can score points by moving in and out of a hoop.

National Curriculum links

Mastering basic movements and skills.

Learning objectives

To practice throwing at targets accurately. To pass a beanbag between pairs

Learning objectives

To be able to collect a moving ball from along the ground.

To be able to return the ball back to base/zone.

Success criteria

I can track and return a moving ball. I can return a ball back to base using rolls and

National Curriculum links

throws.

Mastering basic movements and skills.

Learning objectives

To experiment catching a variety of beanbags and different sized balls.

To recognise how to intercept a ball or beanbag. To use a basic

defensive technique.

Success criteria

I am able to use basic defending skills to defend a target. I can show a defensive body position.

Learning objectives

To catch over a short distance to stop players from scoring points. To work with other fielders to stop players from scoring.

Success criteria

I can catch the ball to stop players from scoring points.

I can work with other players to make it hard and stop players from scoring points.

National Curriculum links

Mastering catching skills with a variety of balls and beanbags.

Learning objectives

To experiment with different ways you can send a ball or beanbag. Roll/slide a ball or beanbag to a partner or target.

Success criteria

I can roll or slide a beanbag with some accuracy. I can step forward with the correct foot when I roll the ball.

Learning objectives

To attempt to hit an object with a hand.

To self-feed and hit the ball.

Describe the movements needed to hit successfully.

Success criteria

I can feed the ball to myself to hit.

I can hit a moving ball with my hand.

I can send the ball in the direction I want.

National Curriculum links

To begin to explore hitting skills needed in hit, catch and run games.

Learning objectives

To score points by throwing a beanbag or ball into an opponent's hoop. Demonstrate simple defending to stop the beanbag/ball going into hoops.

Describe how they threw the beanbag and how they defend their hoop.

Success criteria

I can use basic attacking and defending skills. I can use throwing skills to score goals.

Learning objectives

To run between bases to score points.

To work with others to retrieve balls.

To make decisions to make it difficult for hitters to score points.

Success criteria

I can explain why I hit into different areas of the field. I can communicate with my team to field and collect balls.

I can hit a ball using a bat or racquet.

National Curriculum links

Mastering agile running movements to run between bases. Using catching skills to field as a team.

Learning objectives

To work with a partner to attack and defend a target against an opposition. Describe simple ways you can work with your partner to score and defend points.

Success criteria

I can use attacking and defending skills to work cooperatively with a partner.

Learning objectives

To show collaborative work as team to score points. To show awareness

of teammates hen fielding.

To throw and retrieve with increasing accuracy.

Success criteria

I can work with others to score points.

I can work with others to stop strikers from scoring points.

I can describe what a fielder and striker does.

National Curriculum

links

Mastering agile running movements to run between bases.

Using catching skills to field as a team.

Learning objectives

To participate in competitive games against others using

	with some	National Curriculum	National Curriculum	I can use defensive body	I can talk to my partner to	attacking and
	control.	<u>links</u>	<u>links</u>	positions to defend my	improve play together.	defending skills.
	Explain/show	Mastering basic	Mastering basic	goal.	National Curriculum links	To comment on how
	ways you can	movement skills and	movements and skills.	National Curriculum links	Working cooperatively with	you used different
	pass a	beginning to develop		Mastering basic attacking	a partner in a competitive	attacking and
	beanbag/ball to a	simple tactics for		and defending movements	game.	defending skills you
	partner.	defending.		in a small competitive		have already learned
	Success criteria			game.		to help in your
	I can throw a					games.
	beanbag either					Success criteria
	under arm or					I can use a range of
	over arm at a					simple attacking skills
	target.					to move toward the
	I can step					goal.
	forward in both					I can use simple
	types of					defending to stop the
	throwing.					other team from
	<u>National</u>					scoring.
	Curriculum links					I can describe how to
	Mastering basic					use different skills to
	movements and					score or defend.
	skills.					National Curriculum
						<u>links</u>
						Engaging in
						competitive and
						cooperative activities.
Key vocab	Throw, catch, roll,	spatial awareness, space	, return, base, distance, fie	lders, score, self-feed, direction	n, retrieve, accuracy.	
Assess	"End of Year 1, ex	xpected:				

\ /	7
T	Z

Autumn 1

Hit, catch, run (Premier sport) Attack, defend, shoot (Teacher)

Learning objectives

To send the ball with feet by kicking. Send the ball varying distances using harder and softer kicks.

Success criteria

To use the foot which is most comfortable. Aim to use the middle of the inside of your foot.

National Curriculum links

Develop eye to foot coordination. Participate in increasingly challenging games situations.

Learning objectives

To work as part of a team to field a ball back to a base. To run and touch cones to score points. To make choices about where to hit the ball. Success criteria

Learning objectives

To receive and stop the ball with feet. To pass the ball to another player. Success criteria

I can stop the ball using the inside of my foot.

I can track a ball to be in line with it to stop.

I can stop a ball in a designated area. **National**

Curriculum links

Receiving the ball with feet.

Learning objectives

To sprint to correct areas to score points.

To work to better run scores.

To use kicking to send a ball to score points.

Success criteria

I can kick a bowled ball away from stumps.

I can make a choice about which cones to run to, and

Learning objectives

Working as a team to keep possession in a defined area. To pass the ball for accuracy. **Demonstrate receiving** and passing.

Success criteria

To pass using the correct technique.

To receive using the correct technique.

National Curriculum links

To begin controlling the ball to apply to games.

Learning objectives

To use underarm throwing skills to feed/bowl a ball to a player.

Position and body to perform stepping action for bowling.

Use bowling/feeding skills in game situation.

Success criteria

I can step into underarm bowling with the correct foot.

I can bowl to different positions accurately. I can describe key points for underarm bowling.

Learning objectives

To play in a game with defined areas. To play as part of a team to attack and defend. To move the ball independently by bouncing.

Success criteria

I can bounce the ball to a player for them to catch. I can bounce the ball to players using one hand and two hands. I can play in game implementing throwing and catching skills.

National Curriculum links

Introduce bouncing the balls to players in isolation and in-game scenarios.

Learning objectives

To experiment with different bats to see which are easier or harder to hit with. To make choices about where you are going to hit the ball. To work cooperatively to

practice hitting skills. **Success criteria**

Learning objectives To move the ball using

basketball style dribbling. Link bouncing and passing. Play collaboratively to attack a goal.

Success criteria

I can dribble to move in different directions. I can dribble and pass to another player. I can play in a game using dribbling skills. **National Curriculum** links

To apply simple basketball skills (bouncing the ball) to a game.

Learning objectives

To stand in positions ready to catch a ball. To throw quickly and accurately under pressure. To field to catch and throw to teammates to stop opponents from scoring runs.

Success criteria

I can throw accurately to a base.

Learning objectives

To play with and against others.

To make some attempt at attacking collaboratively. To make choices on where to stand when defending as part of a team.

Success criteria

I can play as a part of a team.

I can use passing and receiving skills to move forward to attempt to score.

I can make choices on where to stand in a game when defending.

National Curriculum links

To be physically active for a sustained period in a competitive situation.

Learning objectives

To play as part of a team to field and hit to score. To apply simple tactics to gameplay.

To play in different roles and positions.

Success criteria

I can work in a team to score runs. I can make decisions

about where to hit the

	I can hit a ball and	sprint to them to	National Curriculum	I can hit the ball using	I can receive a ball to	ball based on fielder's			
	run to cones to	score points.	<u>links</u>	different bats.	quickly turn to throw at	positions.			
	score points.	I can recognise	To practice bowling for	I can hit a ball towards	a wicket or a stump.	I can play as a batter,			
	I can make choices	where to kick to	striking and fielding	targets using different	I can watch the ball and	bowler and fielder.			
	about where I hit	score the most	games.	techniques.	stand ready to receive it	National Curriculum links			
	the ball to score	runs.		I can hit a ball using	with my hands	Participate in simple			
	maximum points.	<u>National</u>		different body parts.	together.	team games in a variety			
	I can work as a team	Curriculum links		National Curriculum	National Curriculum	of positions.			
	to return a ball.	To use running		<u>links</u>	<u>links</u>				
	National Curriculum	skills to score		Increasing accuracy in	Mastering basic				
	<u>links</u>	points.		hitting.	throwing skills in game				
	To develop				situations.				
	coordination skills								
	for hitting.								
Key vocab:	Aim, attack, compet	e, controlling, coope	erate, defend, direction, f	luency, following, heart ra	ate, kick, outwit, physical	activity, pitch, play			
	against, rebound, re	against, rebound, receive, scoring, send, speed.							
Assessment	End of year 2 expect	ed.							

V	2
T	J

Autumn 1

Tag Rugby (Premier sport) Hockey (Teacher)

Learning objectives

Recognising key features of a hockey stick.

Play and control the ball using the flat part of the stick. Attempt to dribble and score.

Success criteria

I can show how to hold the hockey stick.

I can control the ball with the flat part of the hockey stick. I can dribble and try to score.

National Curriculum links

Using a developing hockey skills.

Learning objectives

To grasp the principle of moving forward to score over a line. Judge when to move to invade taggers. To select when to use speed to score points.

Success criteria

I can score points over a line.

Learning objectives To control the ball

and pass into a space. To work collaboratively to move the ball. To play in a 2v3 game.

Success criteria I can control the

hockey ball and send it into space. I can work with my teammates to move the ball

around. I can play in a game.

National Curriculum links

Working collaboratively to exploit space in a game.

Learning objectives

To perform a range of ball handling skills. To find ways of managing sending and receiving (experiment). **Practice techniques**

for retrieving,

Learning objectives

Use defensive body position in preparation for tackling. Use defensive position to force a mistake and knock balls away from

Attempt defensive body positioning in a game to force mistake.

Success criteria

ball carrier.

I can get into a defensive position.

I can put pressure on the ball carrier and hope they make a mistake. I can put these skills into a game.

National Curriculum links

Using and developing basic defensive skills. **Learning objectives** To explore a range of

techniques to avoid being tagged. To evade and communicate with players to score points.

Learning objectives

To control the ball and pass unchallenged. To move into a space and receive the ball. To use control to work together as a team to score points.

Success criteria

I can stop and control the ball.

I can move into a space and receive a ball. I can use my control skills in a game to score points.

National Curriculum links

To develop and use sending and receiving skills as part of a team.

Learning objectives

To improve my passing skills on cue. To accept when you've been tagged. To play in a sportsmanlike way in both defence and attack.

Learning objectives

To practice agility skills. Identify when you would need to use agility in hockey. Use agility in a small sided game.

Success criteria

I can take part in agility skills.

I can say when I would use agility in a hockey game.

I can use agility in the game.

National Curriculum links

To use agile running in isolation and combination.

Learning objectives

When defending get close to the ball carrier. To work together as defenders.

To explain what is meant by closing down space.

Learning objectives

To grasp and use some of the basics rules of the game.

To play avoiding control with ball and feet. Implement some skills learned throughout unit in the game.

Success criteria

basic rules in a game. I can avoid kicking the ball with my feet. To use some of my new skills during the game.

I can use some of the

National Curriculum links

To be physically active for a sustained period of time in competitive competition.

Learning objectives

To implement new skills in AFL game.

To experience passing back in an unopposed situation.

To listen to others and work as a team.

	trying to tag me. I can decide when I need to run quickly forward to score. National Curriculum links Working towards mastering skills such as changing speed.	sending and receiving. Success criteria I can handle a rugby ball in different ways. I tried out different ways to throw and catch the ball. I practised some of the skills in a small game. National Curriculum links Apply throwing and catching in a new game.				
Key vocab:		,	'	,	,	
Assessment	End of year 3 expecte	ed.				
Y4 Autumn 1	Tag Rugby (Premie Netball (Teacher)					
	Learning objective To protect the ball and bring to the chest. To play competitively in a game.	Learning objective Attempt to shoot using correct technique. Shoot within the area. Work as part of a team to get the ball within the area.	Learning objective Role of Goal Attack and centre. To play set piece with goal attack and centre.	Learning objective To play in a game with 1:1 marking. To play a full game.	Learning objective To play on a full size court following correct rules when ball goes out of court.	Learning objective To play on full court using high 5 positions.
	<u>Learning objective</u>	Learning objective	Learning objective	Learning objective To increase distances on passes.	Learning objective To receive a ball and run into a space.	Learning objective

Key vocab:	To pass and receive the ball with accuracy. To work as a team to attack.	To run with the ball using the correct technique. To receive the ball in a game and use change of speed to create space. To successfully pick up a ball when running.	To keep possession of the ball in small groups unchallenged. To keep possession of the ball and progress up the pitch consistently.	To identify when to run or pass. To catch a ball, run straight and then pass once tagged.	To receive a ball in a game and use change of speed to create space.	To use different lengths passes to attack. To use tactics and teamwork to score ties. To suggest ways to improve own and others game.
Assessment	End of year 4 expected	1				
	Hockey (Premier sp					
Y5	Basketball (Teache	•				
Autumn 1	·	1	T			
	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>
	To introduce the	To use the correct	To build offense as a	To practise one	To develop	To use W shape hand
	principle of blocking	foot placement to	team.	handed push pass	awareness of the	position to catch
	shots.	forward pivot.	To use forward pass	and push bounce	rebounding ball.	consistently under
	To block attackers	To apply	to winger create and	pass.	To use the box out	pressure.
	successfully in an	understanding of	exploit space to	To cope under	technique to create	Replicate the triple
	isolated activity.	jump stop pivoting.	shoot.	pressure to perform a	space to win the	threat position to be
		To use pivot rules	To choose when to	push pass.	rebound.	ready to pass, shoot
		successfully in a	shoot or pass.	To identify the	To attempt defensive	or dribble.
		game.		correct footwork to	rebound recovering	To apply knowledge
				perform a push pass.	in a game.	of personal fouls to a
						competition setting.
	Learning objective	<u>Learning objective</u>	<u>Learning objective</u>	Learning objective	Learning objective	Learning objective
	To explain the role of	To dribble and shoot	To identify how to	To clear the ball from	To keep possession as	To work
	a defender in a	with accuracy.	mark an opponent.	danger in defence.	a team with pressure	collaboratively as a
	competitive game.	To pass into the D to	To mark and	To move the ball over	from defenders.	team to defend and
	To use the block	shoot.	intercept the ball.	longer distances.		attack.
	tackle in isolation.					

	To apply basic defensive positions in a game.	To work as a team to score within the D.	To apply basic marking to a game situation.	To receive the ball from longer distances.	To use a range of simple skills to stop, control and send. To drag the ball and move away from the defender.	To use simple skills to keep possession. To explain how a passage of play was effective.
Key vocab:						
Assessment	End of year 5 expected	l.				
Y6 Autumn 1	Hockey (Premier sp Basketball (Teacher	•				
	Learning objective To counter attack using the fast-break technique. To communicate as a team to effectively perform a fast break. To attempt to score from a fast break in a team.	Learning objective To apply agility to the retreat dribble. To practise the retreat dribble under pressure from a defender. To use retreat dribble in a game to maintain possession.	Learning objective To practise agility skills and utilise in the game. To recall the most common reasons a free throw is awarded. To show power and accuracy in free throw shots.	Learning objective To use the V-cut technique to get free. To combine agility and speed to perform V-cut effectively. To demonstrate V-cut in a game.	Learning objective To develop confidence to drive to the basket. To use strength and coordination to drive and shoot. To use crossover dribble to drive to the basket.	Learning objective To recognise the difference between a 2 and 3 point shot. To challenge myself to shoot a 3 point shot in isolation. To use skills and concepts developed over the unit of work to contribute to the team effort.
	Learning objective To play the role of both the defender and the attacker. To shoot from a close range. To score points against my opposition.	Learning objective To devise a warm-up for sending the ball over short distances. To perform a long corner routine as part of a team. To suggest ways to improve the success	Learning objective To identify players that need to be marked. To use speed and agility to stay with an opponent. To consistently mark an inappropriate position.	Learning objective To channel opposition players away from the middle of the pitch. To use a banana run to channel players to your strong side. To apply channelling skills into a game.	Learning objective To recognise when and where a hit out should be taken. To play the hit out as a defender and position themselves to support the hit out.	Learning objective To work cooperatively to implement attacking defending strategies. To use simple set plays. To demonstrate previous skills learnt in games.

		of long corners routines.			To move to create opportunities for a successful hit out.	
Key vocab:		,	,		,	,
Assessment	End of year 6 expected	<u> </u>				
EYFS	Dance Unit 1	•				
Autumn 2						
	An Indian dance lesson to compliment the teaching of Diwali Learning objectives To learn simple Indian dance moves To move with control and grace when practising the moves to perform a simple dance routine To choreograph a short sequence combining a range of actions Success criteria I can copy a simple dance movement	Learning objectives To explore colour stimulus using a range of actions To choreograph a short sequence combining a range of actions To describe how the actions, relate to the stimulus. Success criteria I can explore my colour using actions I can choose two actions which relate to my colour	Learning objectives To explore animal stimulus using a range of levels and direction To choreograph a short sequence combining a range levels and directions To demonstrate ability to work with others to develop a sequence Success criteria I can perform using different levels and directions	Learning objectives To explore the 'theme park' stimulus using unison and canon To choreograph a short sequence combining unison and canon To demonstrate ability to perform a sequence in a group or with a partner using unison and canon Success criteria I can a sequence using unison and canon I can work with a partner or group to	Learning objectives To explore the season theme using expression and creativity To choreograph a short sequence with an awareness of expression To demonstrate understanding and knowledge of how to compose a sequence. Success criteria I can use expression to improve my performance	Learning objectives To explore the transport theme using dynamics To choreograph a short sequence combining a range of dynamics To demonstrate some knowledge of dance and composition Success criteria I can show changing movements in my actions. I can give an example of a transport action

Key vocab:	I can move with control and grace I can choose 3 moves and put them together in a sequence https://www.youtube.com/watch?v=1a3SBLJPMWQ EYFS Curriculum links Progress towards a more fluent style of moving, with developing control and grace. Dance, twist, turn, rhyte	I can link my actions to make a short sequence. EYFS Curriculum links Progress towards a more fluent style of moving, with developing control and grace. hm, step, music, beat, st	I can create a short sequence using an animal theme EYFS Curriculum links Progress towards a more fluent style of moving, with developing control and grace.	perform unison and canon EYFS Curriculum links Progress towards a more fluent style of moving, with developing control and grace. w, fast, slow.	I can express a season of the year through dance EYFS Curriculum links Progress towards a more fluent style of moving, with developing control and grace.	I can create a sequence with transport actions EYFS Curriculum links Progress towards a more fluent style of moving, with developing control and grace.		
Assessment	Move energetically, such	as running, jumping, danci	ing, hopping, skipping and	climbing				
Y1 Autumn 2	Run, Jump, Throw Dance							
	Learning objective Discover ways to move objects quickly. To identify which ways to move objects is the quickest. To experience competition against myself. Learning objective Compose a travelling sequence using body parts.	Run in straight lines at different speeds. To show power at the start of a run. To perform runs as part of a team. Learning objective Perform with an awareness of body shape with a partner. To show control, coordination and spatial awareness.	Experience a variety of jumps. To perform a standing long jump. To work in partnership, supporting each other to do well. Learning objective Compose a movement pattern to demonstrate unison.	Learning objective Throw a range of objects over distance. To adapt throwing styles to different objects. To use a lead arm to direct a throw over a long distance. Learning objective Compose a sequence demonstrating mirroring and following.	Learning objective To explore and refine basic agility, coordination and balance. To perform and show improvement. Learning objective Compose a short dance sequence that shows sensitivity to the theme. To show greater control, coordination	Learning objective To use running, jumping and throwing skills. To compete with each other. To say how I could have improved. Learning objective To choose and link actions to make short dance phrases that reflect rhythmic qualities.		

	To explore ideas, moods and feelings. To show control, coordination and spatial awareness.	To demonstrate some musicality throughout the performance.	To develop partner work. To explore ideas and movements showing a friendship theme.	To watch what others do and suggest improvement to their own work.	and spatial awareness in their movement patterns. To demonstrate an ability to create a dance with a clear	To explore repetition through a dance sequence. To perform dance phrases and short dances that express
					start, middle and end.	ideas and feelings.
Key vocab:					Start, illiudie and end.	lueas and reenings.
key vocab.						
Assessment						
Y2	Run, Jump, Throw (Dance (1) (Teacher)					
Autumn 2						
	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective
	To play with a partner	To recognise	To participate in	To participate in	To copy and repeat	To perform a variety
	and gather objects	powerful actions.	obstacle relay.	three different	actions with	of static and dynamic
	from around the	To explore different	To modify	throwing games.	accuracy.	balances.
	room.	ways to generate	movements to adapt	To use a variety of	To analyse	To identify the
	To count objects	power to start	to the task.	different throws	performance to judge	difference between
	gathered to record a	different actions such	Learning objective	according to the	differences in the	static and dynamic
	score.	as running, jumping,	To create a duet	game.	game at the	balance.
	Be aware of others	hopping and striding.	based on the	To explore which	beginning and end.	To devise own static
	around when	Learning objective	relationship between	throws are better for	Learning objective	and dynamic balance
	running.	To create a sequence	penguin and the	accuracy, which are	To explore footwork	sequence.
	Learning objective	of movements for	snowman.	better for distance	creatively, based on a	Learning objective
	To explore whole	performance with	To explore unison,	and which are better	visual stimulus.	To select actions as a
	body actions to	starting and finishing	levels and cannon	for height.	To use movement	group to create a
	create movements as	positions.	within the	Learning objective	imaginatively,	short dance phrase
	a group or pair.	To demonstrate	choreography.	To explore the theme	responding to the	which reflects
	To apply the idea of a	comprehension of	To discuss how others	of Penguin Small's	music with some	rhythmic qualities.
	theme to a dance.	the story through	could develop their	adventure.	attempt at musicality.	To explore
	To compose a dance	dance.	performances.	To create a short	To change the speed,	formations through
	phrase which	To work		dance solo which	level and direction of	the dance sequence.
		cooperatively to		demonstrates	movements.	

	responds to the visual	improve and adapt		changes in directions		To perform dance
	stimulus.	sequence.		and speed.		phrases that express
Key vocab:						ideas and feelings.
key vocab:						
Assessment						
\ <u>'</u>	Handball (Premier	sport)				
Y3	•	• •				
Autumn 2	Dance (1) (Teacher)					
71010111112	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective
	To attempt to catch	To continue to	To move with the ball	To use defending	To use attacking	To use a range of
	efficiently using the	develop catching	successfully to create	positions to attempt	positions to exploit	accurate passes to
	correct catching	securely and safely.	a chance to	to block the ball.	gaps in the defence.	build an attack.
	position.	To perform two new	pass/shoot.	To force and error	To use effective	To use tactics and
	To perform underarm	passes which could	To move quickly with	from your opponent.	passing and	work together to
	throws efficiently and	include overarm and	the ball to get closer	Learning objective	movement as a team	score goals.
	accurately.	two handed bounce	to the opponent's	To introduce the use	to create chances to	To suggest ways to
	Learning objective	pass.	goal area.	of a prop.	score.	improve my own and
	To explore creating	To decide which pass	To attempt the 3 step	To work with others	To move quickly as a	others game.
	characters and	will be more effective	rule with confidence.	to improve a 4 action	team up the pitch to	Learning objective
	narratives.	in different	<u>Learning objective</u>	routine.	counterattack	To perform to an
	To select and apply	situations.	To perform and		opponents.	audience.
	actions to a dance	Learning objective	communicate ideas		Learning objective	To describe and
	phrase.	To explore characters	as a part of a group.		To incorporate facial	evaluate features in a
	To discuss your own	using keywords.	To develop		expression into a	dance.
	and others work with	To use performance	movements using		dance phrase.	To watch and make
	some awareness of	skills to	improvisation.		To describe ways to	decisions on how to
	dance choreography.	communicate.	To demonstrate		improve self and	improve own
			awareness of cannon and accumulation.		others performance.	performance.
Key vocab:			and accumulation.			
Rey Vocab.						
Assessment						

Y4	Handball (Premier	sport)				
	Dance (1) (Teacher)				
Autumn 2	Learning objective To catch the ball and protect. To play in competitive games, scoring goals in a scoring area. Learning objective	Learning objective To attempt to shoot using an overarm technique. To shoot outside a defined area. To work as part of a team to get into	Learning objective To define the role of a circle runner. For the circle runner and centre to work together to build an attack. To build attacking	Learning objective To turn to space to get into defensive positions. To successfully perform first wave defence. To describe the	Learning objective To introduce the 7- metre throw and when it is used. To learn the technique for the 7- metre throw. To play in games	Learning objective To use the correct rules to start and restart a game. To rotate to play in a variety of positions. To keep 3-metre distance rule.
	To develop dance freeze frames based on visual stimulus. To work in small groups to create freeze-frame positions.	positions to shoot. Learning objective To develop freeze frame positions to include transitions. To demonstrate how to link positions in a variety of ways. To practice and perform a slide and roll.	play in games. Learning objective To learn and replicate a set phrase. To develop a short dance using unison and formations. To describe different formations.	defensive positions you need to be in. Learning objective To perform in cannon routines and cannon lines. To improve and extend mission set phrase.	implementing rules for the 7-metre throw. Learning objective To sequence movements in logical order. To work collaboratively in small groups to refine movements. To evaluate my own work.	Learning objective To create a 5 action routine following the theme. To practice and perform a routine which includes an 'entering' start position.
Key vocab:						
Assessment						
Y5 Autumn 2	Badminton (Premie Dance (1) (Teacher					
	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective

	To play against an	To play in singles	To copy and replicate	To develop reaction	To experience short,	To play in games
	opponent to score	games recapping	ways to serve.	time by controlling	intense periods of	against others using a
	points.	rules from previous	To perform service	shuttle over shorter	exercise during	variety of badminton
	To hit different areas	units.	shorts including	distance.		shots.
	of a court.	To recall some			warm-up.	
			forehand long and	To play in modified	To attempt a variety	To use experience of
	To make it difficult	badminton rules.	short.	doubles games.	of movement around	court movement
	for an opponent to	To begin to apply	To perform service	To communicate	the court.	techniques in a game.
	score points.	court position	shorts including	effectively with	To select court	To evaluate ways to
	<u>Learning objective</u>	techniques to singles	backhand long and	partner/team during	movement	improve points
	To be able to perform	play.	short.	games.	techniques in a game	scored in games.
	a non-locomotor	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	situation.	<u>Learning objective</u>
	movement.	To be able to perform	To work as part of a	To describe what line	Learning objective	To combine 3 new
	To apply some basic	non-locomotor and	group to move	dancing is and some	To perform 3 line	dance steps with
	Bollywood actions to	locomotor movement	collaboratively.	of the key features.	dance steps in	previously learnt
	a dance phrase.	together.	To create pathways	To perform in	isolation.	steps.
	To perform solo.	To link movements	and patterns as a	isolation some line	With a partner,	To work
		into a short dance	group.	dancing steps.	combine 3 steps to	collaboratively with a
		phrase.	To use performance	To perform a basic	make a short	group of 4.
		To work with a	skills in their dance.	1,2 and 4 wall line	movement phrase.	To practise and
		partner to develop		dance as a class.	To use knowledge of	improve dance to
		and remember dance		durice as a class.	basic line dance steps	perform for others.
		phrase.			to create their own.	perform for others.
Key vocab:		p				
Assessment						
Y6	Badminton (Premie					
. •	Dance (1) (Teacher)					
Autumn 2						
		Looming objective	Learning objective	Learning objective	Learning objective	Learning objective
	Learning objective	Learning objective	Learning Objective	Learning objective	Learning objective	Ecarring objective
	<u>Learning objective</u>	<u>Learning objective</u>	To introduce the drop	To react quickly to	<u>Learning objective</u>	To umpire a game of

	To copy, repeat and practise a variety of balloon handling activities	To translate balloon control skills to managing ball with hands.	To reproduce movements with a ball bilaterally with feet. To practise making	To respond to cues to change between hopping, jumping and stepping.	To watch, copy and repeat ways of sending, receiving and carrying.	To listen, respond and coordinate hands and feet to touch a target. To send and stop
	Learning objectives	Learning objectives	Learning objectives	Learning objectives	Learning objectives	Learning objectives
Spring 1						
EYFS	Manipulation and o	coordination unit 1				
Assessment						
Key vocab:						
	dynamics.					
	actions and	Spatial cicinent.			stimulus.	
	different between	spatial element.	4.	tilloughout.	To interpret visual	
	dynamics. To recognise the	least two relationships and a	phrase in a group of 4.	consistency throughout.	basic street dance positions.	peers.
	actions and	that incorporates at	movement action	To perform with	sequence including	confidently with
	sequence using	movement phrase	To develop	performance.	To develop a short	To perform
	To develop a simple	To develop a	dance phrase.	for a Hakka dance	skills.	performance.
	the body.	dance.	To use expression in a	and group formations	basic street dance	street dance
	extension to control	relationships in	at least 3 actions.	appropriate dynamics	To perform some	pair to compose a
	To use tensions and	To explore space and	phrase incorporating	To identify	Learning objective	To work as part of a
	Learning objective	Learning objective	perform a simple	range of actions.	weakness.	dance.
	using teamwork skills.	game situation.	To remember and	using an increased	the opponents'	relationships in
	against opposition	shot in a doubles	Learning objective	To develop a dance	principles to exploit	dance using
	To defend points	To attempt a smash	shot.	Learning objective	To use attacking	To develop a street
	range of shorts in doubles scenario.	to perform the smash.	opponent to win a point using a drop	game with confidence.	with your partner to attack.	formation. Learning objective
	To demonstrate a	To get into position	To deceive your	To score doubles	To work in harmony	To defend in
	against opposition.	and service line.	situations.	appropriate.	positions for doubles.	improve your play.
	game to score points	doubles boundaries	drop shot in isolated	using new play when	offensive court	identify ways you ca
	To play in a doubles	To serve using	To demonstrate a	To play in a game	To play using	To compete and

jump sequences.

ways to send, receive,

bilaterally.

	movements and actions Success criteria I can hold balloons and move them with my hands I can hit and follow a balloon I can work with a partner EYFS Curriculum links Develop the overall body strength, balance co-ordination and agility	To roll a ball with accuracy Success criteria I can hold, roll, pat and throw balls I can move balls on different sides of my body I can aim to try and roll the ball accurately EYFS Curriculum links Further develop a range of ball skills including: throwing, catching, kicking, passing, batting and aiming.	Success criteria I can kick a ball with my right and left foot I can stop a ball with my legs and feet EYFS Curriculum links Further develop a range of ball skills including: throwing, catching, kicking, passing, batting and aiming.	Success criteria I can hop, jump and step I can play hopscotch I can work as a part of team EYFS Curriculum links Develop the overall body strength, balance co-ordination and agility	and carry objects by self and with a partner. Success criteria I can explain what sending means I can choose how I am going to send a piece of equipment I can work with others to send equipment like balls and beanbags EYFS Curriculum links Further develop a range of ball skills including: throwing, catching, kicking, passing, batting and aiming.	Success criteria I can touch targets with my hands and feet I can slide a beanbag I can stop a beanbag EYFS Curriculum links Develop the overall body strength, balance co-ordination and agility		
Key vocab:	- -			= :	h hold, hop, jump, low, r y, quietly quickly, powerf	=		
ELG	Demonstrate strength, b	alance and coordination wl	hen playing					
Y1 Spring 1	Gymnastics (1) (Teacher) Dance (2) (Teacher)							
	Learning objective To be able to choose and link like actions. To understand and use the term 'like actions'. To choose 3 rolls or 3 jumps and link them together and repeat the movements.	Learning objective To be able to move mats and benches safely. To transfer like sequence to low apparatus. Learning objective To march as an individual.	Learning objective To identify shapes that are thick, wide, curled, straight, piked and tucked. To copy and change shapes. To demonstrate four different shapes. Learning objective	Learning objective To take off and land with (some) control. To jump for height and distance. To link jumps and shapes into a simple sequence. Learning objective	Learning objective To discover ways of travelling using a variety of body parts. To link ways of travelling together. To refine movements using body and tension. Learning objective	Learning objective To choose three ways of travelling to make a short movement pattern. To choose a shape to start and finish. To remember and perform a movement pattern.		

	Learning objective To read the nursery rhyme and discuss the contents and theme. To identify the characters and perform a series of	To incorporate turns into marches. To work as an individual to create a marching pattern.	To collaborate as a group to follow a marching sequence. To perform a group marching sequence. To remember, recall and perform one chosen sequence.	To dance in canon to the lyrics of the wheels on the bus. To copy and repeat actions in time with others.	To perform as a class. To perform cannon in a small group. To change positions to create different formations as a class.	Learning objective To read the nursery rhyme and discuss its content and theme. Children to identify characters within the nursery rhyme and create actions.
	character movements					To perform actions in
Key vocab:	to the nursery rhyme.		<u> </u>			rounds.
Assessment	6					
Y2	Gymnastics (1) (Pre					
Spring 1	Dance (2) (Teacher)					
	Learning objective To use prior learning to create a 4-element sequence. To combine balance, rolling, jumping, rocking and spinning. To perform using a recognised start and finish shape. Learning objective To perform short dances which reflect on different emotions and moods. To say what actions define contrasting emotions. To identify in others and themselves	Learning objective To recognise how to create power in jumps. To attempt a variety of different jumps. To show ways to jump with power and control. Learning objective To follow a clock face to develop dance steps. To work with a rhythm. To combine dance steps to create a movement pattern.	Learning objective To define how gymnastic elements can link smoothly and continuously. To explore transitions between elements. To compare linking movement that improve a performance. Learning objective To remember and recall dance steps. To work independently to perform a movement pattern. To create own dance steps to add to a movement pattern.	Learning objective To define in simple terms flexibility. To demonstrate in shapes their full range of flexibility. To choose, adapt and perform shapes at different levels. Learning objective To perform 'freestyle' moves. To watch, copy and repeat learnt moves to move a motif. To perform Motif to music.	Learning objective To perform various travel movements at different speeds. To identify suitable speeds for different types of travel. To show how these speeds apply to different moves in a sequence. Learning objective To remember and perform moves from lesson 4. To perform the steps in given instructions. To work as a group to enter into formations using 'On and Off stage'.	Learning objective To choose and apply to a simple sequence elements from unit 1. To perform a sequence between 4-6 elements. To select appropriate elements to get maximum points. Learning objective To explore movement pathways in given formations. To practise switching from a group formation to a whole class performance. To practise performing and improve timing as a class.

	dynamics within the							
16	dance.							
Key vocab:								
Assessment								
Y3	Gymnastics (1) (Premier Sport) Dance (2) (Teacher)							
Spring 1								
	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective		
	To create a sequence of 2 contrasting elements. To demonstrate extension in shapes. To produce flow in sequence. Learning objective To discuss examples of professional work and identify the style. To copy and apply dance actions in a specified order. To work with a partner to perform a dance phrase.	To explore a greater range of contrasting actions. To copy a partners sequence. To define what contrast is and how it apples to sequences. Learning objective To explore different ways of travelling and link it to the style of dance. To work as a team to follow floor patterns and create shapes. To create some travelling dance steps which follow a floor pattern.	To consolidate and improve the quality of basic rolls. To explain how strength and flexibility applies to rolls. To work with a partner to perform a roll sequence. Learning objective To identify different dance quality dynamics and apply these to movement. To explore performance quality (facial expression and focus) and apply these to the dance. To create some dance movements which demonstrate the stylistic dynamics of	To consolidate and improve the quality of basic jumps. To jump high and far off low apparatus. To work in groups of ¾ to create a rolling and jumping sequence. Learning objective To identify different types of action used in Barn dance. To create original dance actions which suit the style of Barn dance. To recognise Barn dance style actions in others' work.	To perform in unison with a partner. To translate unison into contrasting actions. To identify when they use strength in their sequence. Learning objective To identify different types of partner actions used in Barn dance. To create original partner dance which suit the style of Barn dance. To recognise Barn dance style partner actions in others' work.	To choose and apply contrasting shapes in a sequence. To work in a group of 3 or 4 to produce a contrasting sequence To include unison in sequence. Learning objective To refine dance material for performance. To identify strengths and areas for improvement in others' groups Barn dances. To apply feedback from others to improve performance.		
			Barn dance.					
Key vocab:								
Assessment								

Y4	Gymnastics (1) (Pre	mier Sport)					
17	Dance (2) (Teacher)						
Spring 1		<u>, </u>			,	<u></u>	
	Learning objective To compose and perform a sequence of 6 elements. To use compositional ideas including changes in speed and direction. To teach your sequence to a partner. Learning objective To watch professional work and describe how to action communicates the theme. To watch and copy/perform specific dance actions to communicate a theme. To create dance actions which communicate the theme using prompts.	Learning objective To work with a partner to create a sequence in unison. The sequence should be taught to and combined with another pair to make a fourperson sequence. Learning objective To perform movements with specific dynamic qualities to give them meaning. To create movement in specific dynamic qualities to tell a story. To recognise and apply formations to group work to help communicate the story.	Learning objective To compose a sequence of actions including some element of weight on hands. To demonstrate control and body tension when taking weight on hands. Learning objective To copy and rehearse travelling movements across space and perform with control. To create travelling movements with floor patterns which helps to tell a story. To perform with the music, in front of peers without prompts.	Learning objective To work in groups of 4 to compose a 6 element sequence. To select and plan a compositional component to change the sequence. Learning objective To copy and perform actions which communicate the way a snake moves. To manipulate and develop given actions using devices. To manipulate and develop own actions using devices.	Learning objective To implement a compositional component to change the sequence. To refine and perform as a group a 6 element sequence. Learning objective To work with others sensibly as part of a team. To stay in contact with others to create large movements. To stay focused and perform contact work with others.	Learning objective To perform existing sequence to be judged. To act as judges to evaluate a group sequence. To compare and contrast group performances. Learning objective To refine dance material for performance. To identify strengths and areas for improvement in others' groups choreography. To apply feedback from others to improve performance.	
Key vocab:							
Assessment							
Y5 Spring 1	Gymnastics (1) (Premier Sport) Dance (2) (Teacher)						
	Learning objective To complete a 4- element sequence	Learning objective To explore symmetry as applied to both balance and travel.	Learning objective To explore asymmetrical balances and travels.	Learning objective To introduce partner counter balances.	Learning objective To apply compositional ideas to counter balances.	Learning objective To re-do symmetrical, asymmetrical balances, travel, partner and	

	containing different	To compose an	To compose an	To work together to	To move smoothly from	counter partner
	heights and speeds.	individual symmetrical	individual asymmetrical	complete trust	one balance to another	balances.
	To take weight on	sequence.	sequence.	exercises.	with a partner	To show sequence to
	hands to move forward.	To attempt to combine	To attempt to combine	To create short	To show clear	another couple,
	To include symmetrical	sequence with a	sequences with a	sequence that contains	individual movements.	evaluate others
	and asymmetrical	partner to create	partner to create a	counter balances.	Learning objective	sequence to select a
	shapes.	paired symmetrical	paired asymmetrical	Learning objective	To copy and execute	component for
	Learning objective	sequences.	sequence.	To copy and execute a	movement to	improvement.
	To watch professional	Learning objective	Learning objective	high energy jump	communicate narrative,	To practise and refine
	work and describe how	To copy and perform	To perform clear	sequence.	To develop movement	an area for
	the action	actions which	shapes and build	To create a short	by using formations	improvement.
	communicates the	communicate the idea	patterns as part of a	elevation sequence	and floor patterns.	Learning objective
	theme.	of a hero.	team using formations.	communicating the	To create movement on	To use facial
	To watch and	To manipulate and	To use a variety of	ideas of villains.	a low level which	expression, dynamics
	copy/perform specific	develop given action	levels within one group	To perform an	communicates an	and focus to
	dance actions to	using devices.	shape.	elevation sequence	attack.	communicate character
	communicate the	To manipulate and	To create varied dance	with control.		and narrative.
	theme.	develop own action	movement in a group			To work effectively with
	To create dance actions	using devices.	using level and			others to improve
	which communicate		formations.			movement and quality.
	the theme using					To perform clearly with
	prompts.					confidence.
Key vocab:						
Assessment	- 4-14-					
Y6	Gymnastics (1) (Pre	mier Sport)				
	Dance (2) (Teacher)					
Spring 1					,	
	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>	<u>Learning objective</u>
	To complete a 6-	Dismounting from	To organise equipment	To include a piece of	To devise pulse raising	To select children to
	element sequence	varying heights.	in small groups to	equipment assigned to	warm up which	deliver warm-up
	containing flight,	To make simple	create flight sequence.	the group.	develops flexibility.	activity from the
	contrasting shapes and	judgements about own	To express cannon in	To refine individual	To create a paired flight	previous lesson.
	balances.	work and chose what	sequences.	aspects of sequence	sequence	To create six-element
	To take weight on	level to work.	To work collaboratively	including jumps starting	demonstrating both	sequence including
	la a sa da da a da sa da sa a	The second and a second second second	An analog a landou and	and finitely and a sixter	Lineta and and an area	

to assign a leader and

share ideas for the

sequence.

and finishing position

and use of canon.

unison and cannon.

canon, unison,

dismount

To magic chair landing,

jump forwards beyond

cones while still

hands to land on

apparatus from flight.

	To include twists/turns	maintaining control,	Learning objective	To perform sequence	To recap unison in	(differentiated), a piece
	and changes of speed	increase distance and	To perform clear	to an audience.	relation to gymnastic	of equipment.
	and direction.	jump into balance.	shapes and actions as	Learning objective	sequences.	Learning objective
	Learning objective	Learning objective	part of a team to	To copy and perform a	Learning objective	To use facial
	To watch professional	To describe the	communicate a	live aural setting	To copy and perform	expression, dynamics
	work and describe how	meaning of several	narrative,	pattern.	some attacking	and focus to
	the action	types of devices.	To create varied dance	To create and perform	movements.	communicate character
	communicates the	To manipulate and	movements in a group	a live aural setting.	To develop movement	with narrative.
	theme.	develop given actions	to communicate a	To devise dance	to create contact with a	To work effectively with
	To watch and	using devices.	narrative.	movements to	partner.	others to improve
	copy/perform specific	To manipulate and	To use formation to	accompany your live	To explore the use of	movement quality.
	dance actions to	develop own actions	communicate	aural setting.	dynamics to	To perform clearly with
	communicate the	using devices.	relationships.		communicate an attack.	confidence.
	theme.					
	To create a phrase of					
	gestures which					
	communicate the					
	theme.					
Key vocab:						
Assessment						
EYFS	Body Management	Unit 2				
ETF3						
	Learning objectives	Learning objectives	Learning objectives	<u>Learning objectives</u>	Learning objectives	Learning objectives
	To_experiment with	To follow a pathway	To explore working	To jump for height on	To travel along a	To work as part of a
	twisting and turning,	using a variety of	with a stimulus of	to apparatus with	variety of equipment	team to perform.
	beginning to roll.	stepping patterns.	music.	confidence.	using different modes	To perform basic
	To perform rolls,	To follow simple	To follow jumping	To jump accurately	of locomotion.	actions learned
	demonstrating some	instructions to co-	patterns.	with control.	To incorporate	together with others.
	body control	ordinate limbs.	To jump in	To land with control	stretches, shapes and	To perform tuck
	To transition from roll,	To show control to	combinations.		rolls.	position on back and
	to crawl, to slither.	hold body shape.				rock back and forth.
	Success criteria	Success criteria				

	I can twist and turn	I can move my arms	Success criteria	Success criteria	Success criteria	Success criteria					
	I can roll	and legs at different	I can jump in different	I can jump on to	I can move in different	I can work as part of a					
	I can control myself	times	ways	apparatus	ways	team					
	and move in ways I	I can hold my body in a	I can jump following	I can choose where to	I can roll, stretch and	I can make shapes at					
	choose	shape and count to	paths	jump and land	jump	the same time as					
		three	I can run and jump,	I can land with control	I can perform shapes	others					
		I can place my hands	and jump and run	and not fall over	and move over	I can tuck on my back					
		and feet in different			apparatus	and attempt to rock					
		ways									
	EYFS Curriculum links	EYFS Curriculum links	EYFS Curriculum links	EYFS Curriculum links	EYFS Curriculum links	EYFS Curriculum links					
	Develop the overall	Develop the overall	Develop the overall	Develop the overall	Develop the overall	Develop the overall					
	body strength, co-	body strength, co-	body strength, co-	body strength, co-	body strength, co-	body strength, co-					
	ordination, balance	ordination, balance	ordination, balance	ordination, balance	ordination, balance	ordination, balance					
	and agility	and agility	and agility Combine different	and agility	and agility	and agility					
	Combine different movements with ease	Combine different movements with ease	movements with ease	Combine different movements with ease	Combine different movements with ease	Combine different movements with ease					
	and fluency.	and fluency.	and fluency.	and fluency.	and fluency.	and fluency.					
	and nuency.	and nuency.	and nuency.	and nuency.	and nuency.	and nuency.					
Key vocab:	Climb, step, feet, alterna apparatus, low.	te, one, foot, balance, stan	d, stop, reach, stretch hold	, carry, touch, crawl, jump	Climb, step, feet, alternate, one, foot, balance, stand, stop, reach, stretch hold, carry, touch, crawl, jump, roll, hands, feet, weight, roll, slide, slither, apparatus, low.						
	Negotiate space and obstacles safely, with consideration for themselves and others. • Demonstrate strength, balance and coordination when playing. • Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.										
ELG		• •			ngth, balance and coordina	ition when playing. •					
	Move energetically, such	as running, jumping, danc			ngth, balance and coordina	ition when playing. •					
Y1	Move energetically, such Gymnastics (2) (Tea	as running, jumping, dancacher)			ngth, balance and coordina	ation when playing. •					
Y1	Move energetically, such	as running, jumping, dancacher)			ngth, balance and coordina	ition when playing. •					
	Move energetically, such Gymnastics (2) (Tea	as running, jumping, dancacher)			ngth, balance and coordinate the second seco	tion when playing. • Learning objective					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1	as running, jumping, dance acher) (Teacher)	ing, hopping, skipping and	climbing.							
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective	as running, jumping, dance acher) (Teacher) Learning objective	ing, hopping, skipping and Learning objective	climbing. Learning objective	Learning objective	Learning objective					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit. To show creative ways	as running, jumping, dance acher) (Teacher) Learning objective To introduce rocking.	Learning objective To experiment with	Learning objective To introduce the	Learning objective To introduce the	Learning objective To work with a partner					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit.	as running, jumping, dance acher) (Teacher) Learning objective To introduce rocking. To experiment with	Learning objective To experiment with spinning and turning on	Learning objective To introduce the concept of unison.	Learning objective To introduce the concept of canon.	Learning objective To work with a partner to create a short					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit. To show creative ways	Learning objective To introduce rocking. To experiment with rocking on different	Learning objective To experiment with spinning and turning on different parts of the	Learning objective To introduce the concept of unison. To count to keep in	Learning objective To introduce the concept of canon. To practice and	Learning objective To work with a partner to create a short sequence that must					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit. To show creative ways to move on, off and	Learning objective To introduce rocking. To experiment with rocking on different parts of the body.	Learning objective To experiment with spinning and turning on different parts of the body.	Learning objective To introduce the concept of unison. To count to keep in time with others.	Learning objective To introduce the concept of canon. To practice and perform a simple jump,	Learning objective To work with a partner to create a short sequence that must include elements of					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit. To show creative ways to move on, off and over the apparatus. To perform to others their adapted	Learning objective To introduce rocking. To experiment with rocking on different parts of the body. To link into simple	Learning objective To experiment with spinning and turning on different parts of the body. To adapt spins and turns on and off of the apparatus.	Learning objective To introduce the concept of unison. To count to keep in time with others. To practice and perform a simple jump, spin and rock	Learning objective To introduce the concept of canon. To practice and perform a simple jump, spin and rock	Learning objective To work with a partner to create a short sequence that must include elements of spin, turn and /or rock. To select whether your sequence is going to be					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit. To show creative ways to move on, off and over the apparatus. To perform to others their adapted sequence.	Learning objective To introduce rocking. To experiment with rocking on different parts of the body. To link into simple sequences with a start, balance, rock and jump. Learning objective	Learning objective To experiment with spinning and turning on different parts of the body. To adapt spins and turns on and off of the apparatus. To link spins and turns	Learning objective To introduce the concept of unison. To count to keep in time with others. To practice and perform a simple jump,	Learning objective To introduce the concept of canon. To practice and perform a simple jump, spin and rock movement pattern in	Learning objective To work with a partner to create a short sequence that must include elements of spin, turn and /or rock. To select whether your sequence is going to be in unison or canon.					
Y1	Move energetically, such Gymnastics (2) (Tea Send and Return (1 Learning objective To recap 'like actions' from the previous unit. To show creative ways to move on, off and over the apparatus. To perform to others their adapted	Learning objective To introduce rocking. To experiment with rocking on different parts of the body. To link into simple sequences with a start, balance, rock and jump.	Learning objective To experiment with spinning and turning on different parts of the body. To adapt spins and turns on and off of the apparatus.	Learning objective To introduce the concept of unison. To count to keep in time with others. To practice and perform a simple jump, spin and rock	Learning objective To introduce the concept of canon. To practice and perform a simple jump, spin and rock movement pattern in canon.	Learning objective To work with a partner to create a short sequence that must include elements of spin, turn and /or rock. To select whether your sequence is going to be					

	To slide a beanbag/ball over an opponent's goal line. To move to defend (stop) the ball/beanbag going over your goal line. To explore which objects are easier to slide and defend.	To practice sending a ball in a variety of ways to a partner. To attempt to hit the ball.	Learning objective To move position to get in line with a ball/ To get into positions to return balls to partners. To use a variety of return responses.	To work with a partner to receive and return objects to score points against opposition. To describe how you work with a partner to receive and return successfully. To work as a team to score points.	To use skills previously learned to move towards and return a ball in a rally game. To describe the necessary skills to play in a rally.	I can hit over a bench to my partner. I can play with my partner in a game over a bench. I can send the ball to space to make it hard for my partner to catch/return.		
Key vocab:								
Assessment								
Y2	Gymnastics (2) (Teacher)							
	Send and Return (1) (Teacher)							
Spring 2	The analysis of the state of	Lagratica abitantica	Lagratica abtantica	Lagratica aldestica	Leaveter altestics	Lagratica aldinativa		
	Learning objective To transfer movement	Learning objective To identify which	Learning objective With a partner, make as	Learning objective	Learning objective To demonstrate	Learning objective To combine all ten		
	pattern to floor, mat	muscles they are using	many bridges and	To introduce frog jump and L-sit.	distance and control in	elements of the Unit 2		
	and apparatus.	in their core control	tunnels as they can	To play a variety of	broad jump.	body management in		
	To work with a partner	movement.	with body control.	competitive games	Accurately replicate	order.		
	to copy and create	To copy and repeat	Travel over, under and	using leapfrog jumps.	pike and use in short	Refine and develop		
	(joining sequences).	arch and dish shapes.	through your partner's	To refine leap frog	sequence.	routine to ensure it is		
	To introduce releve	To work collaboratively	shapes in a variety of	movements.	Link previous learning	aesthetically pleasing.		
	walk and front support.	to move a hoop along a	ways.	Learning objective	to transition elements.	To perform with		
	Learning objective	line of rolling children.	To introduce back	To develop agility in	Learning objective	rhythm and control.		
	To anticipate the flight	Learning objective	support and crab	isolated challenges.	To use correct grip to	Learning objective		
	of the ball fed from a	Players to identify their	actions.	To perform with	hold a tennis racquet.	To able to self-feed to		
	partner.	dominant and non-	Learning objective	increased agility in a	Send, receive and stop	send a ball to a partner		
	On toes move towards	dominant side for	To play modified game	conditioned game.	a ball using a racquet	using a racquet.		
	the line of the ball and	sending a ball.	introducing boundaries.		along the ground.	To attempt to combine		
	return.	Play a modified game	To use throwing and		Use self-feed to hit a	skills to perform a rally.		
	Keep track of score	to send and return	catching skills to play		ball to a partner.			
	with partner.	using dominant and	with a team to score					
		non-dominant sides.	points.					

Key vocab:						
Assessment						
Y3 Spring 2	Gymnastics (2) (Teac Rounders (1) (Teac					
	Learning objective To create a sequence of 2 contrasting elements. To demonstrate extension in shapes. To produce flow in sequence. Learning objective To hit a stationary ball into a space. To retrieve and throw the ball as a fielder. To explain how fielders work together to restrict batter runs.	Learning objective To explore a greater range of contrasting actions. To copy a partners sequence. To define what contrast is and how it applies to sequences. Learning objective To bowl an underarm ball at a target at an appropriate height. To bowl with some consistency in a game situation. To work collaboratively to send the ball back to the bowler.	Learning objective To consolidate and improve the quality of basic rolls. To explain how strength and flexibility applies to rolls. To work with a partner to perform a roll sequence. Learning objective To strike a bowled ball. To apply some simple tactics to choose where to hit the ball. To count and remember runs scored.	Learning objective To consolidate and improve the quality of basic jumps. Jump high and far off low apparatus. To work in groups of ¾ to create a rolling and jumping sequence. Learning objective To stop a moving ball with consistency. To collect and return a moving ball. To work as a team to stop and pass the ball in the field.	Learning objective To perform in unison with a partner. To translate unison into contrasting actions. To identify when they use strength in their sequence. Learning objective To throw over long distances using an overarm throw. To throw to appropriate bases based on the scenario of each conditioned game.	Learning objective To choose and apply contrasting shapes in sequence. To work in a group of 3 or 4 to produce contrasting sequence. To include unison in sequence. Learning objective To use accurate throws to return a ball to a base/bowler. To strike a bowled ball to score runs for your team. To suggest ways to improve own and others game.
Key vocab:						
Assessment						
Y4	Gymnastics (2) (Tea	ncher)				
Spring 2	Learning objective To link balance and travel with given actions.	Learning objective To experiment with one footed balances.	Learning objective To identify muscle groups to support front and side support.	Learning objective To recap core muscles needed to support transitions.	Learning objective To develop balances for taking weight on shoulders.	Learning objective To combine all elements of Unit 2

	To introduce weight	To introduce roll over	To take part in a series	To work with a partner	To progress shoulder	sequence in order
	bunny hop.	the shoulder to knees.	of mini Tabata.	to practise, refine	balance to shoulder	taught.
	To show control and	To combine start,	Learning objective	transition between	stand.	To perform
	tension.	weighted bunny hop,	To explain what a	movements with	To recap the cartwheel.	demonstrating smooth
	Learning objective	three travelling steps,	compass is.	control.	Learning objective	transitions.
	To perform AFL task as	arabesque, roll over the	To describe how a	To practise front	To use a map to follow	Learning objective
	part of a group.	shoulder to knees.	compass can be used.	support, press up, to	a course.	To recognise common
	To suggest ways to	Learning objective	To use compass points	side support and pike	To work cooperatively	map symbols.
	solve the problem.	To recognise compass	to complete a task	using increased control	with a partner.	To remember and recall
	To support others to	points.	successfully.	of core from the last	To evaluate their	map symbols.
	participate in the task.	To operate as part of a		session.	success.	To determine when
		team to solve a		Learning objective		they need help and use
		problem.		To perform under time		prompt cards.
		To listen and be		pressures.		
		directed by others.		To refine answers from		
				clues.		
				To work independently		
				from the teacher.		
Key vocab:						
Assessment						
VE	Gymnastics (2) (Tea	acher)				
Y5	OAA (Teacher)	,				
Spring 2	OAA (Teacher)					
	<u>Learning objective</u>	Learning objective				
	To work with a partner	To refine round off	To practise, refine and	To perform a sequence	To devise warm up for	To combine all actions:
	to create a 6 element	technique with a focus	perform over shoulder	of actions learned in	stretching core.	round off, asymmetrical

roll into a handstand.

To attempt a full turn

together with elements

Learning objective

jump with control.

To link elements

from lesson 2.

unit 2.

improve.

sequence.

To give and receive

sequence and work to

Link taking weight on

hands in preparation

for next part of a

feedback for a

To choose transition

from feet to bridge.

appropriate finishing

Learning objective

To perform safely and

To choose an

sequence.

with control.

position for the

balance of choice, over

the shoulder roll to a

handstand, half/full

cartwheel, weight on

hands, too bridge/crab

to finish to own choice.

Learning objective

turn, tow linked

on the extension of

asymmetrical balances

asymmetrical balance

to link with a round-off

To create three

with a partner.

To select one

limbs.

sequence.

actions.

pathway.

To perform a variety of

To work within/on set

Learning objective

To work as a pair to

complete a challenge.

Key vocab:	To explore ways of communicating. To decide which ways of communicating are most effective.	and perform with a partner. Learning objective To work at maximum capacity when running. To follow a designated route. To keep evidence for results.	To use memory and recall skills to navigate to destinations. To use memory methods to remember and recall objects. To suggest real-life situations where memory and recall are important.	Learning objective To solve problems to complete a task. To work collaboratively to improve. To perform under pressure.	To compete against others to compete a challenging task. To use ingenuity and imagination to compete a task.	To interpret Morse Code and use it to communicate with others. To suggest different wats to send Morse Code.		
Key Vocab.								
Assessment								
Y6 Spring 2	Gymnastics (2) (Teacher) OAA (Teacher)							
	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective		
	with others in a small group situation. To create a ten element sequence on floor and apparatus. To include asymmetry in the sequence. Learning objective To work as a pair to follow and orient a map. To select a correct travelling pace, running, jogging or brisk walking pace. To enjoy competing with each other.	variety of stimuli such as a ball, hoop or ribbon. To reproduce movements sympathetically to music. Learning objective To run as fast as possible under control. To work as part of a pair to complete a scavenger hunt. To successfully identify objects by a written description.	In same groups, suggest and decide four criteria to judge sequences. Split into pairs to create ten element sequence to be judged against chosen standards. Learning objective To balance safely and with control. To perform a pyramid balance as part of a small group. To suggest adaptations and variations to the balances.	group to move collaboratively. To create pathways and patterns as a group. To use single action routines to develop pathway sequences. Learning objective To work collaboratively to complete a range of paired and group activities. To work efficiently as part of a team to eliminate opposition. To use the correct rules.	collaboratively with others. To be able to identify and use a variety of compositional ideas. To show an appropriate entrance to the performance. Learning objective To decide who should run and when in a team running challenge. To use speed and pace to run individually. To use their knowledge of games to design a fun, competitive game.	sequence to music. To be able to perform a sequence to an audience. To perform within a given time limit of one minute. Learning objective To problem solve as part of a team. To refine and adapt ideas. To follow task instructions.		

Assessment										
EYFS	Speed and Agility U	Speed and Agility Unit 1								
S1										
	Learning objectives To move forwards, backwards and sideways at speed. To improve speed through practice. To demonstrate agility in a range of games. Success criteria I can run in different ways to gain speed I can use agility in games to achieve an aim (turn domes into dishes) EYFS Curriculum links Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Negotiate space and obstacles safely, with	Learning objectives To participate in chasing games safely and with control. To perform as part of a team in running games. To recognise and follow instructions to participate in different running and chasing games. Success criteria I can safely run and be chased showing spatial awareness I can control my speed and direction to run safely in chasing games EYFS Curriculum links Move energetically, such as running, jumping, dancing,	Learning objectives To respond to cues to change direction. To make choices about changing direction in games. Success criteria I can listen to instructions and change direction accordingly I can watch players and try to move to the correct place EYFS Curriculum links Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Negotiate space and obstacles safely, with	Learning objectives To explore a variety of ways to start movement. To explore different ways of stopping and showing control. Success criteria I can start in a variety of different ways I can stop in a variety of different ways When the stopping and clifferent ways EYFS Curriculum links Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Negotiate space and obstacles safely, with consideration for themselves and others.	Learning objectives To recognise fast and slow movements. To perform two animals moving fast and two animals moving slowly. Success criteria I can show different fast and slow movements I can move like different animals and describe if it is a fast movement or if it is a slow movement EYFS Curriculum links Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.	Learning objectives To show control to stop and perform actions. To move and stop appropriately on cue. Success criteria I can hear or see a cue and recognise that I need to stop I can stop with control in lots of different ways EYFS Curriculum links Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Negotiate space and obstacles safely, with consideration for				
	consideration for themselves and others.	hopping, skipping and climbing. Negotiate space and obstacles safely, with	consideration for themselves and others.		Negotiate space and obstacles safely, with consideration for themselves and others.	themselves and others.				

		consideration for themselves and others.				
Key vocab:	• • • • • • • • • • • • • • • • • • • •	foot, balance, stand, stop, cipate, freeze, high, low, sv	•	, touch, crawl, jump, roll, h	ands, feet, weight, roll, slic	de, slither, apparatus,
ELG		lly, such as running, jumpir and obstacles safely, with				
Y1 S1	Attack Defend Shoo Run Jump Throw (2					
	Learning objective To recognise the reasons why heart rate increases during exercises. To discuss what makes exercise fun. To play a range of pulse raising activities. Learning objective To perform running challenges in set times. To support partner to improve their performance. To recognise agile movements.	Learning objective To play in a game with defined areas. To play as part of a team to attack and defend. To anticipate the direction of an attack. Learning objective To repeat repetitive actions for sustained periods of time. To recognise improvements in performance. To suggest how the lesson's activities relate to daily life.	Learning objective To bounce the ball with some control to self. To begin to bounce a ball to a partner. To play 2-on-1 using bouncing skills to score. Learning objective To develop stamina through a range of running activities. To negotiate obstacles whilst marinating running positions. To recognise changes in their bodies such as red cheeks and heavy breathing.	Learning objective To play with a partner using throwing, catching and bouncing skills to score points. To work under pressure to hit targets. To transfer target skills into a competitive game. Learning objective To practise and perform a wide variety of core strength movements. To suggest where exercises are relevant to other physical activities. To improve throwing accuracy.	Learning objective To play in a game where rules apply. To adapt to play to the rules. To recognise when rules have changed. Learning objective To throw for accuracy and use footwork to dodge. To develop stamina through a range of jumping and agility activities. To play fairly admitting when they are out in the game.	Learning objective To identify where to stand to defend goals (hoops) best. To play in competitive games. To play using defined rules in a game. Learning objective To explore and practise a variety of alternative start positions for running. To choose the quickest positions for starting a run. To work with others to judge different running speeds.
Key vocab:				accuracy.		

Assessment								
Y2	Attack Defend Shoo	ot (2) (Premier sport)						
12	Run Jump Throw (2) (Teacher)							
S1		,						
	Learning objective To pass and receive the ball around the playing area showing some control. To work collaboratively to keep possession by passing accurately.] Learning objective To work individually to run for a sustained period of time. To discuss thoughts and feelings surrounding the physical challenges. To work cooperatively to complete a jumping and throwing task.	Learning objective To send and receive moving into a space. To play with a variety of balls. To move into a space in a game situation. Learning objective To play games to improve jumping skills. To develop strength through isolated strength-building activities. To participate in a jumping game.	Learning objective To work with a partner to progress towards a target. To co-ordinate hands and feet to progress forwards. To attempt to use simple attacking play in a game. Learning objective To throw demonstrating power. To attempt to throw with accuracy. To explain how resistance affects the flight of an object, e.g. ball/shuttlecock.	Learning objective To examine the role of a goalkeeper. To perform defensively as an individual in a game. To recognise quality of goalkeeping. Learning objective To run as a team. To develop stamina through consistent running activity. To attempt new breathing technique.	Learning objective To show awareness of opponents and teammates in a game. To explore the concept of intercepting in invasion games. To choose when to attempt to intercept the ball. Learning objective To perform under pressure. To work cooperatively to develop a skill. To throw and catch through a moving target.	Learning objective To implement basic goalkeeping, attacking play and intercepting in games. To make early decisions in games. To practise to improve existing skills. Learning objective To perform a range of skills in competition. To compete as part of a team. To persevere to complete a task.		
Key vocab:			Sany Shattlecook.					
Y3	Football (Premier s Athletics (2) (Teach	· · · · · · · · · · · · · · · · · · ·						
S1								
	Learning objective To pass and receive the ball around the playing	Learning objective To control the ball and pass unchallenged.	Learning objective To use short passes to keep possession.	Learning objective To recognise where there is a space in a	Learning objective To control the ball at feet and dribble unchallenged.	Learning objective To use short passes and dribbling to build an attack.		

Key vocab: Assessment	area showing some control. To work collaboratively to keep possession by passing accurately. Learning objective To challenge yourself to jump in a variety of ways. To beat previous distances when jumping. To copy and describe what others have done.		To work as a team to move towards the goal. To look to 1 shoot, 2 pass and 3 dribble. Learning objective To combine running and jumping. To jump over apparatus with control and balance. To judge speed to jump safely.	To move into a space to receive the ball. To send the ball and move into a new space. Learning objective To throw for accuracy. To throw for distance. To experiment with a variety of throws.	To receive the ball and dribble into space. To use control of the ball to keep possession in game. Learning objective To practice a variety of skipping techniques. To participate in skipping challenges against self and others. To discover ways to skip with a partner.	To determine when to run into a space to receive the ball. To suggest ways to improve the skills they have learnt. Learning objective To participate in running, throwing and jumping activities. To work as a team to try and score points in running, throwing and jumping activities. To identify ways to improve own, and others work.
S1	Athletics (2) (Teach					
	Learning objective To work collaboratively to work towards and score goals. To move towards the ball and receive under control. To recap and use passing and trapping skills to play in a game. Learning objective Challenge yourself to	Learning objective To move and stay with an attacking player. To demonstrate two types of marking and attacking the player (front marking and goal side marking). To discuss and debate the benefits and weaknesses of each type of marking.	Learning objective To practise defensive tackling. To apply defensive tackling to game scenarios. To describe important aspects of tackling. Learning objective To use running to increase the distance of jumps.	Learning objective To use dribbling to progress forwards. To combine dribbling and passing to benefit the team. To show dribbling in game. Learning objective To introduce sling technique for discus throws.	Learning objective To pass the ball to players over distance. To work collaboratively to select when is the best time to use a long pass. To attempt distance passes in games to work towards a goal. Learning objective To perform running on	Learning objective To implement skills learnt over the 6 lessons into games. To use passing on the move skills with a teammate where appropriate. To evaluate what areas you have been applying well and which require improvement.

	ways for distance and height. To show different ways of running. To compare different throws with different equipment.	To assess what fast running feels like. To practice and perform running at speed. To compete over short distances against self and others.	To judge speed to take off a specified point. To demonstrate control upon take off.	To practice wind up technique. To practice with different equipment.	To perform a baton exchange. To analyse as a team how to improve the baton exchange.	To work together in small teams to score points on running, jumping and throwing activities. To challenge self to improve scores using appropriate techniques To evaluate to aim to improve performance second time.				
(ey vocab:										
ssessment										
Y 5	Football (Premier s	Football (Premier sport)								
13	Athletics (2) (Teach	ner)								
S1										
	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective				
	To turn with the ball	To recognise space and	To combine running	To play in a restricted	To distinguish between	To implement skills				
	unchallenged.	opportunities for	with the ball and	position.	when teams are in	developed throughout				
	To receive the ball and	running with the ball.	sending into a space.	To choose when to	possession of the ball	the unit.				
	turn into a space.	To travel quickly and	To select where to pass	change position in a	and when it is lost.	To control a bouncing				
	To receive the ball and	effectively with the	the ball on completion	game.	As an individual to	ball with more				
	turn to shoot.	ball.	of a run.	To move into a space to	challenge themselves	confidence.				
	Learning objective	To select appropriate	To apply running and	open up play.	to maintain possession.	To work with a team t				
			1							
	To run as part of a relay	conclusion to run.	sending in a game.	Learning objective	To act as a team to	discuss and improve				
	team for speed and	Learning objective	Learning objective	To develop the push	maintain possession.	performance after each				
	team for speed and distance.	Learning objective To measure distance of	Learning objective To identify and	To develop the push technique using a	maintain possession. <u>Learning objective</u>	performance after ead game.				
	team for speed and distance. To run for as long as	Learning objective To measure distance of run in a set time.	Learning objective To identify and recognise most	To develop the push technique using a variety of objects.	maintain possession. Learning objective To perform baton	performance after eac game. Learning objective				
	team for speed and distance.	Learning objective To measure distance of	Learning objective To identify and	To develop the push technique using a	maintain possession. <u>Learning objective</u>	performance after eac game.				

To set targets to jump

To explore combining

jumping sequences.

further.

between pushing a

variety of objects.

To use push throw

targets.

accurately and aim for

To anticipate when to

start moving on the

exchange.

jump or throwing

To choose appropriate

distance, equipment,

time and space.

event.

To identify and use

encouragement for

appropriate

team mates.

pace for longer runs.

To work to improve

times.

distance covered in set

					To perform baton exchange in a given area.	To teach event to another group.
Key vocab:		,				
Assessment						
Y6	Football (Premier s Athletics (2) (Teach	•				
S1	71011100105 (2) (10001	,				
	Learning objective To play as an attacker and a defender. To pass to set up another player's shot on goal. To run onto the ball to attempt to shoot and score. Learning objective To use power to improve the start of a short sprint. To refine running skills to improve the time. To work with others to record accurate results.	Learning objective To collaborate with a partner to implement simple defensive principles. To aim to deny attackers from moving into a space. To aim to restrict space attackers have to play in. Learning objective To experiment with varying run up lengths for long jump. To select as individual which length run up produces the longest jump.	Learning objective To apply speed and accuracy to a penalty shot. To work as a team to attack rebounds from a penalty. To explain why certain areas of the goal are better than others to aim for. Learning objective To examine the link between height trajectory of a throw for distance. To use a variety of techniques including push, pull and sling. To work in a group to accurately record data for a range of	Learning objective To devise a drill that develops the skill of attacking in pairs. Using STEP to teach a skill to another group. To apply attacking in pairs skill to a game. Learning objective To work in groups to set up running, throwing and jumping activities. To teach your activities to another group.	Learning objective As a defensive pair work to close down one attacker. To play the role of covering defender. To apply defensive roles into a game. Learning objective To take part in a specific athletic events. To compete against others. To work collaboratively to judge others and record data.	Learning objective To work cooperatively to implement attacking and defending strategies. To use close control to keep possession of the ball. To demonstrate previous skills learnt in games. Learning objective To take part in a specific athletic events. To compete against others. To work collaboratively to judge others and record data.

Assessment						
EYFS	Cooperate and Solve	e Problems				
S2						
	Learning objectives	Learning objectives	Learning objectives	Learning objectives	Learning objectives	Learning objectives
	To work as an	To keep heart rate high	To work for a sustained	To name and perform	To individually create a	To work cooperatively
	individual and part of a	and perform individual	period to raise heart	actions including	shape story using a	as part of a pair to
	group to match various	coordination skills.	rate.	jumps, rolls and travel.	mime	move objects.
	markings and colours.	To cooperate with a	To replicate with some	To associate an action	To recognise and	To persevere through
	To identify	partner to move across	accuracy body shapes	with a colour.	retrieve coloured items	challenges
	relationships between	defined areas	to represents numbers.	To Define their own	assigned to their	To listen and make
	self and others through		To work as a Pair to	trail	group.	decisions as part of a
	group activity.	Success criteria	demonstrate larger		To work cooperatively	partnership
		I can concentrate and	numbers.	Success criteria	to construct shapes	
	Success criteria	follow instructions to		I can perform jumps,	and patterns on the	Success criteria
	I know which group I	play the starter game	Success criteria	rolls, and ways of	floor	I can move objects
	am in and where I	I can work with my	I can run around to	moving across mats		with my partner
	should be	partner and cross the	make my heart beat	I can follow a trail and	Success criteria	I will keep trying even
	I can match with other	river	faster	perform different	I can use my	when the activity
	children who have the	EVEC C	I can try and form	actions	imagination	seems hard
	same as me	EYFS Curriculum links	number shapes using	Some-I can lay out a	I can work with my	I will listen to my
	EVEC Commissions limbs	Demonstrate strength,	my body I can work with a	trail for others to	team to collect items	partner and give my own ideas
	EYFS Curriculum links Negotiate space and	balance and coordination when	partner to make bigger	follow	and follow instructions I can help to make	own ideas
	obstacles safely, with	playing.	numbers	EYFS Curriculum links	shapes on the floor	EYFS Curriculum links
	consideration for	playing.	Humbers	Demonstrate strength,	using our cones and	Negotiate space and
	themselves and others		EYFS Curriculum links	balance and	beanbags	obstacles safely, with
	themselves and others		Demonstrate strength,	coordination when	beambags	consideration for
			balance and	playing.	EYFS Curriculum links	themselves and others
			coordination when	L10.	Demonstrate strength,	
			playing.		balance and	
			170.		coordination when	
					playing.	

Key vocab:	Cooperate, team, individual, partner, pair, work, choose, try, travel, roll, jump, twist, turn, crawl, roll, run, line, file, width, length, carry, challenge, shaoe, count, retrieve, collect, suits, deck, cards, trail, body shape, number						
ELG	 Negotiate space and obstacles safely, with consideration for themselves and others Demonstrate strength, balance and coordination when playing. 						
Y1	Hit, Catch, Run (2) (Teacher) Send and Return (2) (Teacher)						
S2			T		T		
	Learning objective To perform quick runs. To work as a team to send and receive. To send and receive the ball to score points. Learning objective To attempt to send a ball that can be returned by others consistently. To feed a beanbag or ball into a space to make it difficult for your opponent to return. To work with a partner to track balls and return them over the net.	Learning objective To hit balls off cones. To decide where to hit a. To attempt to hit with power. Learning objective To use a variety of movements to track balls in different ways. To chase, stop and control balls and objects. To work collaboratively with a partner to complete skill-based challenges.	Learning objective To identify where batters are hitting the ball. To work together to attempt to intercept balls. To apply different body positions to intercept the path of the ball. Learning objective To hit a moving ball from a sitting position. Maintain a tucked position for an extended period of time. To control my body and limbs to move efficiently on the floor.	Learning objective To introduce to concept of bases. To work together to place balls on bases to stop runners. To describe the reasons why runners have to stop when balls are returned to bases. Learning objective To send objects from a variety of positions such as sitting, kneeling and standing. To play cooperatively in competitive game situations. To identify that there is a class of sport for people with disabilities.	Learning objective To attempt to catch a ball that has been hit in the air. To restrict runs by fielding effectively. To identify how to position to cover more spaces. Learning objective To identify tactics to outwit an opponent. To identify and exploit the space available on court. To work as part of a team to score points.	Learning objective To work collaboratively to restrict runs. To hit into a space and score runs. To describe the key differences in the role of the striker and the role of the fielders. Learning objective To use the skills learned in more challenging situations against others. To describe and show how to get into the correct body position to send a ball.	
Key vocab:							
Assessment							
Y2	Hit, Catch, Run (2) (Send and Return (2						

S2						
	Learning objective To work as a team to return a ball to a base. To work individually to score runs. To increase running pace to score runs and stay safe. Learning objective To play a variety of roles in games. To accurately send a ball to specified areas. To respond to partner and play simple rally.	Learning objective To make decisions about directions to send the ball. To use a variety of kicking techniques to send the ball. To experience the role of backstop. Learning objective To use a long high ball to reach the back court. To send a low short ball to front court.	Learning objective To outwit the bowler to kick in different directions. To use both feet to kick the ball. To kick a ball bowled in a variety of ways. Learning objective To throw into space to make it difficult for you opponent. To develop catching and throwing skills while seated. To develop collaborative team skills.	Learning objective To recognise the role of a wicketkeeper. To position yourself to stop balls. To practise the role of a wicketkeeper and attempt to stump players out. Learning objective To serve into a specified area. To use a range of sending skills to serve. To play out point from serve.	Learning objective To recognise the role of a backstop. To attempt to track and stop balls as the backstop. Learning objective To develop volleyball skills further to standing. To develop throwing to hitting. To play using attacking shots.	Learning objective To work as a team to score points as batters. To work as a team to restrict runs. To demonstrate skills learnt in wicket keeping or backstop. Learning objective To play in volleyball style game. To play as an individual. To develop greater control of the ball.
Key vocab: Assessment						
Y3 S2	Cricket (Premier sp OAA (2) (Teacher)	ort)				
	Learning objective To hit a stationary ball into a space. To retrieve and throw the ball as a fielder. To explain how fielders work together to restrict batter runs.	Learning objective To bowl an underarm ball at a target. To bowl with some consistency in a game situation. To work collaboratively to send the ball back to the bowler.	Learning objective To strike a bowled ball. To apply simple tactics to choose where to hit the ball. To score runs.	Learning objective To stop a moving ball with consistency. To collect and return a moving ball. To work as a team to stop and pass the ball to a field.	Learning objective To throw over longer distances using overarm throw. To recognise when to throw over longer distances.	Learning objective To use accurate throws the return a ball from the field. To strike a bowled ball to score runs for the team.

	Learning objective To show working as part of a team. To communicate using problem solving. To use strength and flexibility to complete a task.	Learning objective To identify basic symbols on a map. To complete tasks using symbols and maps. To work with others to complete simple map reading tasks.	Learning objective To confidently read and follow a basic map. To create a route on a map for others to use. To work independently and as part of a team.	Learning objective To respond to problems in group situations. To identify what worked well and what they needed to improve. To play competitively and fairly.	To recognise the rules of the modified game and use fairly. Learning objective To identify what they need to do to complete a challenge. To participate safely considering others. To confidently work closely with others.	To suggest ways to improve own and others game. Learning objective To lead and be led by others. To take part in trust-based activities. To know what they must do to participate safely.	
Key vocab:							
Assessment							
Y4	Cricket (Premier sport) Swimming (2) (Teacher, Hitchin pool)						
S2	3 () (, , ,					
	Learning objective To throw and catch the ball with increasing accuracy. To hit the ball into zones to score points. To work as an individual to keep score.	Learning objective To anticipate when to run to score singles. To work with a partner to score runs. To run at speeds to avoid being run out.	Learning objective To intercept a moving ball over varying distances. To intercept balls to stop runs in games situations. To work with a team to return balls in the field.	Learning objective To bowl overarm from a stationary position a target. To attempt to bowl overarm in a game. To bowl from both ends of the wicket.	Learning objective To use the pull shot in isolation. To attempt to pull shot in a game situation. To decide where to field against someone who can hit a pull shot.	Learning objective To use overarm bowling in a game situation with some consistency. Effectively stop a bouncing ground ball. To identify and describe successful play.	
Key vocab:							
Assessment							
Y5	Rounders (Premier Tennis (2) (Teacher	•					
S2	(=) (1000000	,					

	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	Learning objective	
	To apply the rules of	To throw a ball for	To follow the path of a	To apply backwards hit	To recognise where to	To field with awareness	
	the game consistently.	accuracy.	bowled ball.	rule as a batter.	play shot to.	of batters strengths.	
	To sprint with power to	To use the short throw	To attempt to catch a	To apply backwards hit	To find the gaps in the	To recognise fielders	
	run between zones.	to stump players out.	backwards hit.	tactics as a back stop.	field in a game	positioned for left and	
	To direct the ball to hit	To position to catch the	Learning objective	Learning objective	situation.	right handed players.	
	targets.	ball on base to stump	To recognise	To play with others to	Learning objective	To distinguish between	
	Learning objective	out.	components of the	score and defend	To practise refining	deep and close fielding.	
	To play against the	Learning objective	overhead shot.	points.	moving towards the	Learning objective	
	opponent to score	To identify the	To use overhead shot	To recognise	ball aiming to prevent	To play in games with	
	points.	techniques used in	to clear from the back	differences in where	the second balance.	and against others	
	To recap the different	volley shots.	court.	you might stand in	To approach the ball	using a variety of tennis	
	shots learnt in the	To be prepared and	To describe when to	doubles play.	forehand and	shots.	
	previous unit and apply	ready to return by using	use an overhead shot.	To describe any	backhand.	To evaluate ways to	
	to the game.	a volley shot.		different rules when		improve points scored	
		To describe the		playing doubles.		in games.	
		purpose of when to use					
		a volley shot.					
Key vocab:							
Assessment							
Y6	Rounders (Premier	sport)					
10	Tennis (2) (Teacher)						
S2	Tellins (2) (Teache	• /					
	Learning objective						
	To demonstrate	To track and catch a	To bowl the faster ball.	To track and retrieve	To identify when a	To use a range of	
	urgency in acquiring	high ball.	To use the faster ball to	the ball over a distance.	fellow batter is at risk	defensive and attacking	
	rounders in specified	To catch a high ball to	deceive batters.	To identify when to	of being overtaken.	tactics in a game.	

innings lengths. To attempt both attacking and defensive play as a batter. To attempt attacking bowling. **Learning objective**

get players out. To attempt to catch in competitive games. **Learning objective** To recap the principles of a backhand shot.

Learning objective To introduce the lob shot. To demonstrate a lob shot in isolation situations. To perform a lob shot

in gameplay.

work as pairs to field long balls. To explain how effective fielding can restrict rounders scored. **Learning objective**

To apply simple tactics to ensure all batters make it round bases. To apply the rule which states once you leave a base as a batter, you must run on. **Learning objective**

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king To apply a range of simple rounders rules in games. To play in on a full four base rounders game. **Learning objective** To use basic doubles

positioning learnt in

	To play doubles tennis	To describe why and	To play in game against	To recap the rules and	lesson 5 to explore
	to score points against	when to use a	the opposition in	scoring systems for a	attacking defensive
	opposition.	backhand shot.	doubles and singles	full game.	play.
	To defend points	To use a backhand shot	using full tennis scoring	To play doubles games	To work as a pair to
	against opposition	when necessary in a	systems.	and recognise how as a	develop tactics against
	using teamwork skills to	game situation.	To appropriately score	pair you can improve.	other pairs.
	return balls over the		a tennis game using full	To implement basic	To compete and
	court.		tennis rules.	positioning as a pair to	identify ways you can
			To umpire a game of	score points.	improve your play.
			doubles and singles.		
Key vocab:					
Assessment					